

DEVELOPMENTAL ASSETS

This chart shows eight areas of human development and groups the 40 Developmental Assets® by these categories. The percentages of young people who report experiencing each asset were gathered between June 2012 and May 2015 from the administration of the Search Institute *Profiles of Student Life: Attitudes and Behaviors* survey in schools and communities across the United States.

asset type	asset name and definition	
SUPPORT	 FAMILY SUPPORT — Family life provides high levels of love and support. POSITIVE FAMILY COMMUNICATION — Young person and her or his parent(s) communicate positively, and young person is willing to seek advice and counsel from parent(s). 	73% 33%
	3. OTHER ADULT RELATIONSHIPS — Young person receives support from three or more nonparent adults.	52%
	4. CARING NEIGHBORHOOD — Young person experiences caring neighbors.	38%
·	 CARING SCHOOL CLIMATE — School provides a caring, encouraging environment. PARENT INVOLVEMENT IN SCHOOLING — Parent(s) are actively involved in helping young person succeed in school. 	37% 32%
EMPOWERMENT	7. COMMUNITY VALUES YOUTH — Young person perceives that adults in the community value youth.	25%
	8. Youth As resources — Young people are given useful roles in the community. 9. Service to others — Young person serves in the community one hour or more per week.	32% 52%
	10. SAFETY — Young person feels safe at home, at school, and in the neighborhood.	53%
BOUNDARIES & EXPECTATIONS	11. FAMILY BOUNDARIES — Family has clear rules and consequences and monitors the young person's whereabouts.	46%
	12. SCHOOL BOUNDARIES — School provides clear rules and consequences. 13. NEIGHBORHOOD BOUNDARIES — Neighbors take responsibility for monitoring young	57% 46%
	people's behavior.	40 %
	14. ADULT ROLE MODELS — Parent(s) and other adults model positive, responsible behavior. 15. POSITIVE PEER INFLUENCE — Young person's best friends model responsible behavior.	32% 72%
	16. HIGH EXPECTATIONS — Both parent(s) and teachers encourage the young person to do well.	57%
CONSTRUCTIVE USE OF TIME	17. CREATIVE ACTIVITIES — Young person spends three or more hours per week in lessons or practice in music, theater, or other arts.	20%
©	18. Youth programs — Young person spends three or more hours per week in sports, clubs, or organizations at school and/or in the community.	65%
	 19. Religious community — Young person spends one or more hours per week in activities in a religious institution. 20. TIME AT HOME — Young person is out with friends "with nothing special to do" two or fewer nights per week. 	49% 64%
COMMITMENT	24 ACHIEVENENT MOTIVATION Voung porson is motivated to do well in oak as	
TO LEARNING	21. ACHIEVEMENT MOTIVATION — Young person is motivated to do well in school. 22. SCHOOL ENGAGEMENT — Young person is actively engaged in learning.	75% 63%
	23. HOMEWORK — Young person reports doing at least one hour of homework every school day.	54%
	24. Bonding to school — Young person cares about her or his school.25. READING FOR PLEASURE — Young person reads for pleasure three or more hours per week.	64% 22%
POSITIVE	26. Caring — Young person places high value on helping other people.	58%
VALUES	27. EQUALITY AND SOCIAL JUSTICE — Young person places high value on promoting equality and reducing hunger and poverty.	60%
	28. INTEGRITY — Young person acts on convictions and stands up for her or his beliefs.	75%
	29. Honesty — Young person "tells the truth even when it is not easy."30. RESPONSIBILITY — Young person accepts and takes personal responsibility.	71%
	31. RESTRAINT — Young person believes it is important not to be sexually active or to use alcohol or other drugs.	70% 47%
SOCIAL COMPETENCIES	32. PLANNING AND DECISION MAKING — Young person knows how to plan ahead and make choices.	36%
COMPETENCIES	 33. INTERPERSONAL COMPETENCE — Young person has empathy, sensitivity, and friendship skills. 34. CULTURAL COMPETENCE — Young person has knowledge of and comfort with people of different cultural/racial/ethnic backgrounds. 	48% 45%
	35. RESISTANCE SKILLS — Young person can resist negative peer pressure and dangerous situations. 36. PEACEFUL CONFLICT RESOLUTION — Young person seeks to resolve conflict nonviolently.	48% 49%
POSITIVE IDENTITY	 37. Personal power — Young person feels he or she has control over "things that happen to me." 38. Self-esteem — Young person reports having a high self-esteem. 	44%
	39. Sense of Purpose — Young person reports that "my life has a purpose."	49% 61%
	40. POSITIVE VIEW OF PERSONAL FUTURE — Young person is optimistic about her or his personal future.	73 %